



- 29 years
- ♀ Female
- O Chişinău
- 코 25 000 MDL

# **TOP Skills**

- **PBR** · 3 years
- Modeling · 3 years
- Optimization · 3 years
- UV mapping · 3 years
- Texturing · 3 years
- **Problem-solving** · 4 months

### Preferences

- Full-time
- No schedule
- Remote
- Hybrid
- In-house

# Languages

- Romanian · Fluent
- Russian · Fluent
- **English**  $\cdot$  Communication

# Skills

- Various style modeling
- Stylized and realistic texturing
- Modeling high/low poly models
- Optimized UV mapping
- Modeling characters, weapons, props, and environment elements

Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

# **3D Modeler**

# Work experience

#### **3D Modeler (Freelance)** · Upwork

May 2021 - Present · 3 years 9 months

- Creating 3D models using Blender software.
- Texturing models using Substance Painter.
- Dealing with different customers and requests.
- Was a part of several NFT projects.
- Managed deadlines to deliver finalized functional and aesthetic materials on time.
- Consulted with clients to understand the project limitations and constraints.
- Dealing with different customers and requests.
- Was a part of several NFT projects.

Skills: Modeling, Texturing, UV mapping, Optimization, PBR

#### **3D Modeler** · Spaceman Gaming June 2024 - September 2024 · 4 months

- Creating low poly assets and characters using reference images or description
- Creating and using atlases for optimization
- Cooperating with the team
- Working with skinning and rig adjustments

Skills: Team work, Communication skills, Problem-solving

#### **Tattoo Artist** · "Mad-Art" Tattoo Studio October 2018 - May 2020 · 1 year 8 months

- Creating individual tattoo designs for clients.
- Tattooing.
- Understanding people's needs and vision.

# **Desired industry**

• Art / Entertainment

- PBR textures
- Mobile game optimization of mesh and textures
- Entry-level animation

# **Education: Secondary**

#### "Mondostud-art" College

Graduated in: 2016

#### **Lyceum "Lucian Blaga"** *Graduated in: 2013*